

# Photo Story 3



Presented by

**Janet Taylor**

**Technology in Motion Specialist**

**University of Montevallo**

**Montevallo, Alabama**

Email: [taylorjc@montevallo.edu](mailto:taylorjc@montevallo.edu)

# Photo Story 3

presented by

**Janet Taylor**  
**Technology in Motion Specialist**  
**University of Montevallo**  
**Montevallo, Alabama**  
Email: [taylorjc@montevallo.edu](mailto:taylorjc@montevallo.edu)



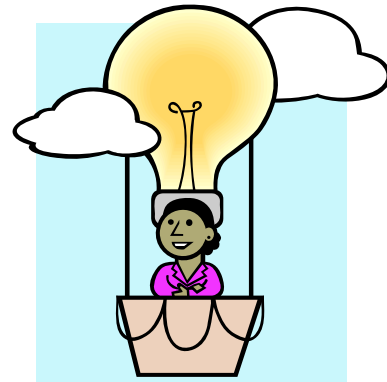
## Things you need to know:

- Must have Windows XP
- Upgrade Media Player to 10\*
- Upgrade DirectX 9.x\*
- Then install Photo Story 3 ([www.microsoft.com/photostory](http://www.microsoft.com/photostory))

\*All of the upgrades can be found at <http://www.microsoft.com>

## Integration Ideas

- Digital Picture stories
- Photo journals for labs, field trips, etc.
- Instructional Videos
- Short Stories using student illustrations
- Assessment for science labs
- Illustration of a process
- History projects
- Commercials
- Animated Backgrounds for Movie Maker
- Showing how to solve equations in math



## Getting Started

### Decide on the type project you want to complete:

- Digital Picture story
- Short story using hand-drawn illustrations
- Story using computer generated graphics/backgrounds
- Combination of different mediums

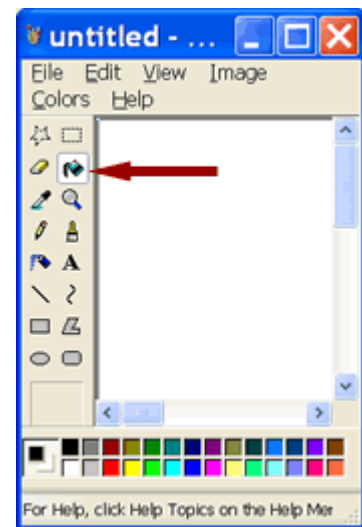
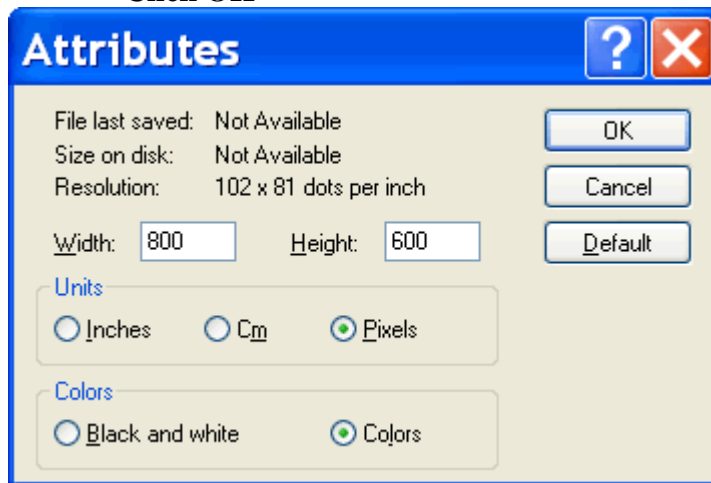
Regardless of the project, it is easier to have your files ready for use before beginning. This will require a storyboard or plan.

## How to Create Backgrounds for Titles/Text in Photo Story 3

### Open Microsoft® Paint

1. A new file automatically opens with the default image settings
2. For a background in Photo Story, you probably want the dimensions to be 800x600 so go to:
  - Image
  - Attributes and change the width and height. Be sure pixels are selected.

Click OK



3. Start designing by using the tools palette. If you want a solid color, then select the ink well tool, choose the desired color and simply click inside the large solid area.

Your creation is only limited by your imagination at this point. Remember... this is a background for text; do not make it too busy.

### Saving your file:

Click on:

→ File

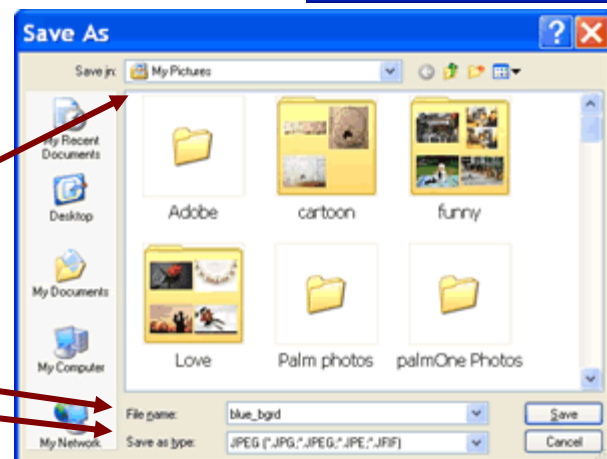
→ Save

Choose your location

Give the file a name

Change the file type to a .jpeg

→ Click **Save**

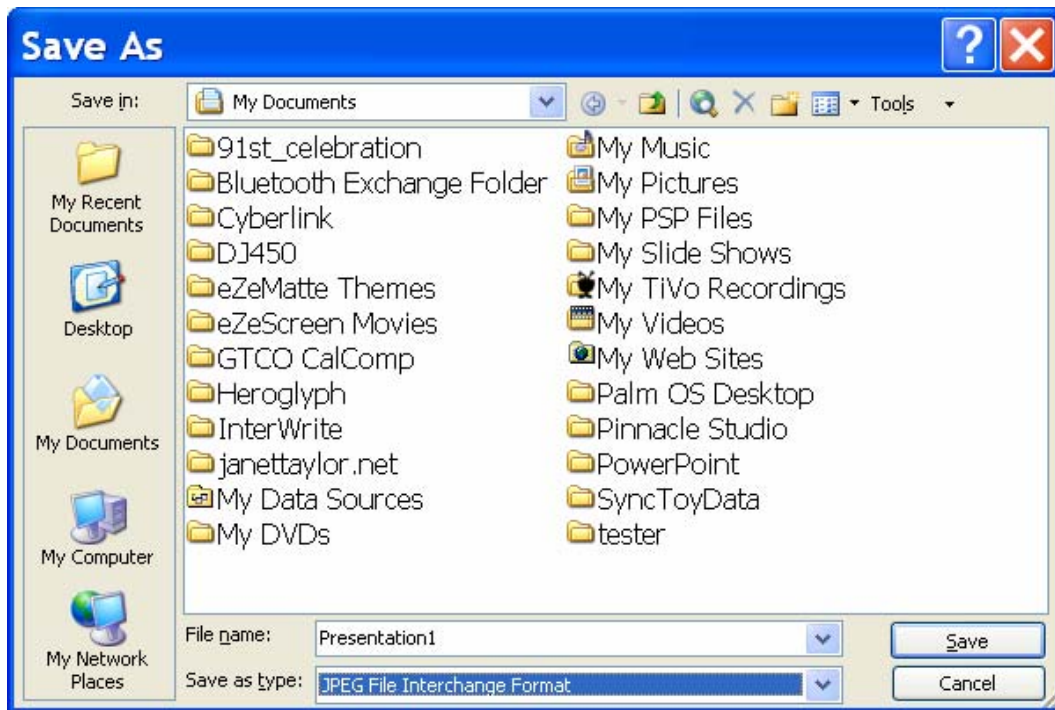


Students can create illustrations for their short stories and many other ideas using this same method in Microsoft® Paint.

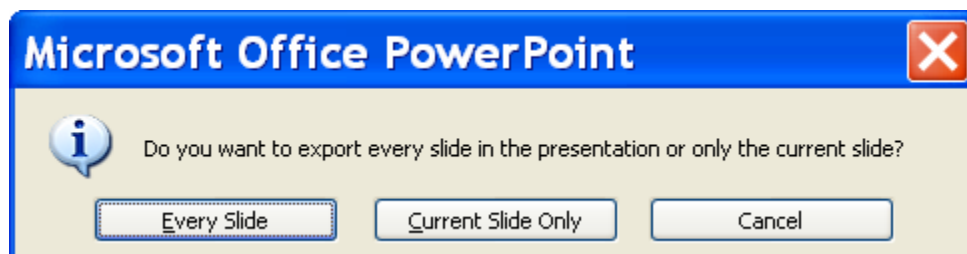
## Using PowerPoint to Create Slides

Another way to create frames with text is to open PowerPoint.  
Create the desired slides.

- Click on “File”, “save as”
- Type in a file name and in the “save as type” choose **JPEG**.



If you created more than one slide you will see this message:



Choose the desired option.

When you look at the saved slides you will see that the slides were saved into a folder with the name you typed in as the file name. Inside the folder you will find a jpeg for each slide which you can then import into Photo Story 3.

## How to Import Photo Stories into Movie Maker

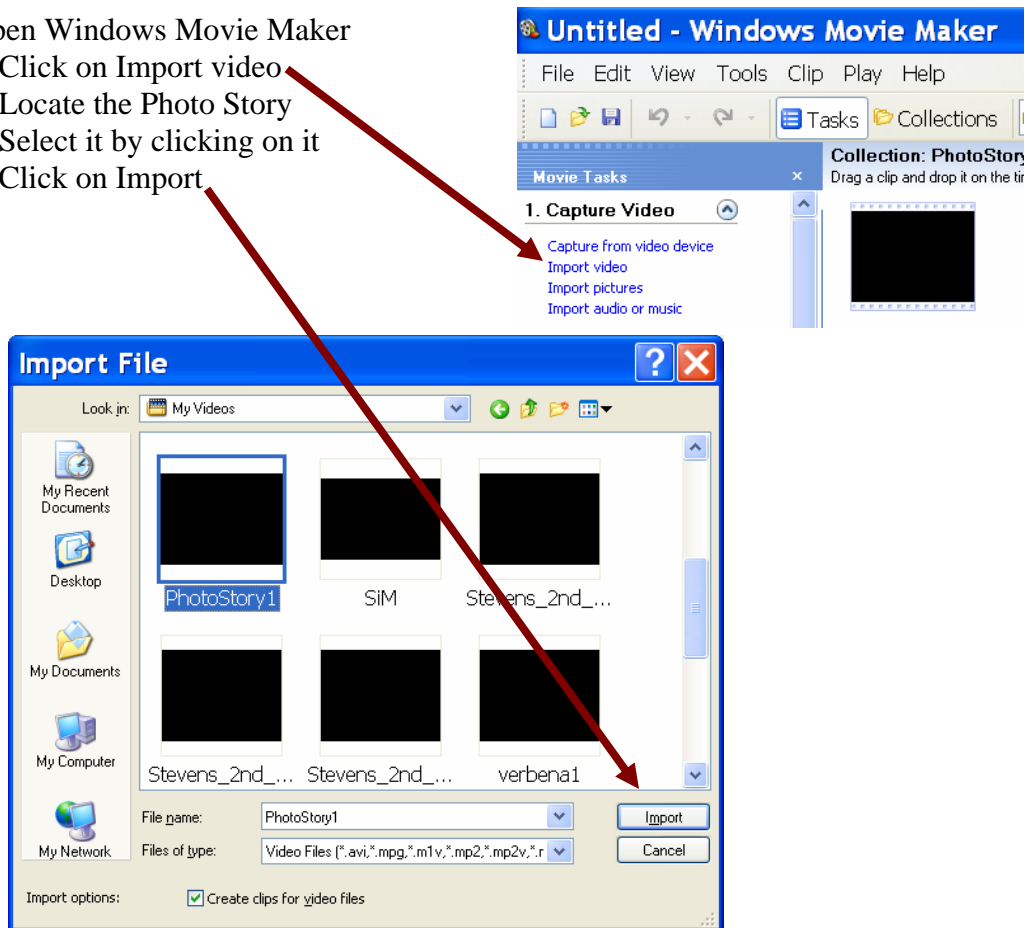
Open Windows Movie Maker

→ Click on Import video

→ Locate the Photo Story

Select it by clicking on it

→ Click on Import



- After importing the Photo Story, Movie Maker will break it into clips as if it were a video captured from a camera. The clip lengths are determined by the settings in Movie Maker.
- Then drag the clips, in order, down to the storyboard.
- From this point you can add any of the features of Movie Maker to your Photo Story

## Why would you want to do this?

- Create motion backgrounds in Photo Story for use in Movie Maker
- Add another audio track to your photo story
- Add more text to a text portion of a photo story
- Anything else you can think of... ☺

## Web links to Photo Story Helps & Tutorials

<http://www.windowshotostory.com/>

<http://itdp.providence.edu/Help/Video.htm>

<http://www.coe.uh.edu/digitalstorytelling/gettingstarted.htm>

<http://www.papajohn.org/>

# Storyboard

Designer's Name \_\_\_\_\_

Story Title \_\_\_\_\_

1	2	3
4	5	6
7	8	9
10	11	12